Design iGuzzini

Last information update: August 2023

Product configuration: P904

P904: Deep Frame - 3 elements - CoB warm LED - medium beam

iGuzzini



280x110

_/

272x102

Product code

P904: Deep Frame - 3 elements - CoB warm LED - medium beam Attention! Code no longer in production

Technical description

Three element recessed luminaire for LED lamps. Version with a perimeter frame. Shaped sheet steel structural frame. Die-cast aluminium, twin swivel universal joints located in a position set back from the installation surface to guarantee a high level of visual comfort. Tilts ± 30° around both the horizontal and vertical axes. Die-cast aluminium lighting bodies designed to optimise heat dispersal. High efficiency aluminium reflectors - medium angle. High color rendering index, warm white LED lamps. Each lamp unit has its own glass cover. The installation system is toolfree. Control gear unit included.

Installation

Recessed in 1 to 30 mm thick false ceilings. Steel wire fixing springs. Preparation hole 102 x 272.

Colour

White (01) | Grey / Black (74)

Mounting

ceiling recessed

Wiring

Complete with electronic control gear unit connected to the luminaire. Wiring for connecting to mains network on driver terminal board.

Notes

Accessories available: refractor for elliptical flow distribution - interchangeable reflectors.

IP20 IP23 On the visible part of the product once installed

Complies with EN60598-1 and pertinent regulations

ERE

©

©

ERE



Technical data

Im system:	1995	CRI (minimum):	90
W system:	30.4	Colour temperature [K]:	3000
Im source:	950	MacAdam Step:	3
W source:	8.4	Life Time LED 1:	> 50,000h - L80 - B10 (Ta 25°C)
Luminous efficiency (lm/W,	65.6	Ballast losses [W]:	1.7
real value):		Lamp code:	LED
Im in emergency mode:	-	Number of lamps for optical	1
Total light flux at or above	0	assembly:	
an angle of 90° [Lm]:		ZVEI Code:	LED
Light Output Ratio (L.O.R.) [%]:	70	Number of optical assemblies:	3
Beam angle [°]:	26°		

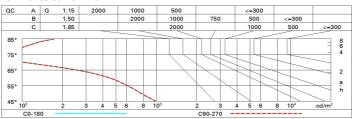
Polar

Imax=2705 cd	CIE	Lux			
90° 180° 90°	nL 0.70 99-100-100-100-70 UGR <10-<10	h	d	Em	Emax
	DIN A.61 UTE	2	0.9	556	676
	0.70A+0.00T F"1=993	4	1.8	139	169
3000	F"1+F"2=999 F"1+F"2+F"3=1000	6	2.8	62	75
α=26°	LG3 L<1500 cd/m ² at 65° UGR<10 L<1500 cd/mq @	_{965°} 8	3.7	35	42

Utilisation factors

R	77	75	73	71	55	53	33	00	DRR
K0.8	63	60	58	56	59	57	57	55	78
1.0	66	63	61	59	62	60	60	58	83
1.5	69	67	65	64	66	65	64	62	88
2.0	71	70	68	67	69	68	67	65	93
2.5	73	71	70	70	70	70	69	67	96
3.0	73	73	72	71	72	71	70	68	98
4.0	74	74	73	73	73	72	71	69	99
5.0	75	74	74	74	73	73	72	70	100

Luminance curve limit



Corre	ected UC	R value:	s (at 950	Im bare	lamp lu	mino us f	lux)					
Rifled	ct.:											
ceil/cav		0.70	0.70	0.50	0.50	0.30	0.70	0.70	0.50	0.50	0.30	
walls		0.50	0.30	0.50	0.30	0.30	0.50	0.30	0.50	0.30	0.30	
work pl. Room dim		0.20	0.20	0.20	0.20	0.20	0.20	0.20	0.20	0.20	0.20	
		viewed						viewed				
x	У	crosswise						endwise				
2H	2H	-1.7	0.5	-1.3	8.0	1.2	-1.7	0.5	-1.3	8.0	1.2	
	ЗН	-1.7	-0.0	-1.3	0.3	0.6	-1.7	0.0	-1.3	0.4	0.7	
	4H	-1.8	-0.4	-1.4	-0.0	0.3	-1.7	-0.3	-1.3	0.0	0.4	
	бН	-1.8	-0.7	-1.4	-0.4	-0.0	-1.7	-0.6	-1.3	-0.3	0.0	
	нв	-1.8	-0.7	-1.4	-0.4	-0.0	-1.8	-0.7	-1.4	-0.4	0.0	
	12H	-1.8	8.0-	-1.4	-0.4	-0.0	-1.8	8.0-	-1.4	-0.4	-0.0	
4H	2H	-1.7	-0.3	-1.3	0.0	0.4	-1.8	-0.4	-1.4	-0.0	0.3	
	ЗН	-1.7	-0.7	-1.3	-0.3	0.1	-1.7	-0.7	-1.3	-0.3	0.1	
	4H	-1.8	8.0-	-1.4	-0.4	-0.0	-1.8	8.0-	-1.4	-0.4	-0.0	
	бН	-2.1	-0.4	-1.6	0.0	0.5	-2.1	-0.4	-1.7	-0.0	0.5	
	HS	-2.2	-0.3	-1.7	0.1	0.6	-2.3	-0.4	-1.8	0.1	0.0	
	12H	-2.3	-0.3	-1.8	0.2	0.7	-2.4	-0.4	-1.9	0.1	0.0	
вн	4H	-2.3	-0.4	-1.8	0.1	0.6	-2.2	-0.3	-1.7	0.1	0.6	
	6H	-2.3	-0.5	-1.8	-0.0	0.5	-2.3	-0.5	-1.8	-0.0	0.5	
	HS	-2.3	-0.7	-1.8	-0.2	0.3	-2.3	-0.7	-1.8	-0.2	0.3	
	12H	-2.1	-1.0	-1.6	-0.5	-0.0	-2.1	-1.1	-1.6	-0.6	-0.1	
12H	4H	-2.4	-0.4	-1.9	0.1	0.6	-2.3	-0.3	-1.8	0.2	0.7	
	бН	-2.4	-0.7	-1.8	-0.2	0.3	-2.3	-0.6	-1.8	-0.1	0.4	
	HS	-2.1	-1.1	-1.6	-0.6	-0.1	-2.1	-1.0	-1.6	-0.5	-0.0	
Varia	tions wi	th the ol	oserverp	noitieo	at spacir	ıg:						
S =	1.0H	3.9 / -2.7					3.9 / -2.7					
	1.5H	6.3 / -4.6					6.3 / -4.6					